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| Charakter | | |
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| Charaktername |  | Spielername |
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| Klassen und Stufe |  | Bevorzugte Klasse |
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| Volk |  | Heimat |
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| Gesinnung |  | Gottheit |
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| Größenkategorie |  | Alter |
|  |  |  |
| Geschlecht |  | Größe |
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| Gewicht |  | Augenfarbe |
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| Haarfarbe |  | Hautfarbe |

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| Portrait/Wappen |
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| Rettungswurfe | | | | | | | | | | | | |
|  | Gesamt |  | Grund- Bonus |  | Attributs-  Mod.. |  | Magie-  Mod |  | Sonstige  Mod. |  | Temp.  Mod | Modifikatoren |
| Reflex  (Geschicklichkeit) |  | = |  | + |  | + |  | + |  | + |  |  |
| Willen  (Weisheit) |  | = |  | + |  | + |  | + |  | + |  |
| Zähigkeit  (Konstitution) |  | = |  | + |  | + |  | + |  | + |  |

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| Attribute | | | | |
|  | Attributs  Wert | Attributs  Mod. | Temp.  Wert | Temp.  Mod |
| ST  Stärke |  |  |  |  |
| GE  Geschicklichkeit |  |  |  |  |
| KO  Konstitution |  |  |  |  |
| IN  Intelligenz |  |  |  |  |
| WE  Weisheit |  |  |  |  |
| CH  Charisma |  |  |  |  |

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| Charaktereigenschaften | | | | | | | | |
|  |  | | |  | | Gesamt | | Aktuell |
| EP  Erfahrungspunkte |  | | | HP  Heldenpunkte | |  | |  |
| Bewegungsrate | | | | | | | | |
|  | Grund | Mit Rüstung | | | | Temp. Mod. | | |
| Land  Bewegungsrate |  |  | | | |  | | |
|  | Fliegend | | Manövrierfähigkeit | |  | | | |
| Flug  Bewegungsrate |  | |  | |  | | | |
| Schwimmend |  | |  | | |  |  | |
| Klettern |  | |  | | |  |  | |
| Grabend |  | |  | | |  |  | |

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| Rustungsklasse | | | | | | | | | | | | | | | | | | | |
|  | Ges. |  |  |  | Rüstungs  bonus |  | Schild  bonus |  | GE-  Mod. |  | Größen-  Mod. | |  | Natürl. Rüstung |  | Ablenkungs  bonus |  | Sonstige  Mod |
| RK  (Rüstungsklasse) |  | = | 10 | + |  | + |  | + |  | + |  | | + |  | + |  | + |  |
| Berührung  (Rüstungsklasse) | | |  | Auf dem falschen Fuß  (Rüstungsklasse) | | | | |  | Modifikatoren | |  | | | | | | |
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| Rustung | | | | | | | |
| Gegenstand | Bonus | Rüstungs-malus | Art | Max.  GE-Bonus | Arkane Zauberpatzer | Gewicht | Eigenschaften |
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| Waffen | | | | | | |
| Waffe | Angriffsbonus | Kriti.Treffer | Art | Reichweite | Munition | Schaden |
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| Angriff | |  | Kampfmanover | | | | | | | | | | | | | | |
|  |  |  |  | | | Gesamt | |  | GAB |  | ST |  | Größe | |  | Modifikatoren | |
| GAB  Grund-Angriffsbonus |  |  | KMB  Kampfmanöverbonus | | |  | | = |  | + |  | + |  | |  |  | |
|  |  |  |  | | | Gesamt | |  | GAB |  | ST |  | Größe | |  | GE |  |
| ZR  Zauberresistenz |  |  | KMV  Kampfmanöververteidigung | | |  | | = |  | + |  | + |  | | + |  | +10 |
| SR  Schadensresistenz |  |  | TP  Trefferpunkte | | |  | | Wunden/Momentane TP | | | | | |  | | | |
|  |  |  |  | | |  | | Nichttödlicher Schaden | | | | | |  | | | |
|  | Gesamt |  | GE-Mod. |  | Sonstige Mod. | |  | | | |  |  |  | |  |  |  |
| Initiative  Modifikator |  | = |  | + |  | |  | | | |  |  |  | |  |  |  |

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| Fertigkeiten | | | | | | | | | | |
| Fertigkeit | | | Gesamt |  |  | Attr.-Mod. |  | Ränge |  | Sonst. Mod |
| 🞏 | Akrobatik | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Auftreten | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **CH** |  | + |  | + |  |
| 🞏 | Auftreten | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **CH** |  | + |  | + |  |
| 🞏 | Beruf\* | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **WE** |  | + |  | + |  |
| 🞏 | Beruf\* | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **WE** |  | + |  | + |  |
| 🞏 | Bluffen | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Diplomatie | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Einschüchtern | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Entfesselungskunst | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Fingerfertigkeit\* | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Fliegen | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Handwerk | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **IN** |  | + |  | + |  |
| 🞏 | Handwerk | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **IN** |  | + |  | + |  |
| 🞏 | Handwerk | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |  | = | **IN** |  | + |  | + |  |
| 🞏 | Heilkunde | |  | = | **WE** |  | + |  | + |  |
| 🞏 | Heimlichkeit | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Klettern | |  | = | **ST** |  | + |  | + |  |
| 🞏 | Magischen Gegenstand benutzen\* | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Mechanismus ausschalten\* | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Mit Tieren umgehen\* | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Motiv erkennen | |  | = | **WE** |  | + |  | + |  |
| 🞏 | Reiten | |  | = | **GE** |  | + |  | + |  |
| 🞏 | Schätzen | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Schwimmen | |  | = | **ST** |  | + |  | + |  |
| 🞏 | Sprachenkunde\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Überlebenskunst | |  | = | **WE** |  | + |  | + |  |
| 🞏 | Verkleiden | |  | = | **CH** |  | + |  | + |  |
| 🞏 | Wahrnehmung | |  | = | **WE** |  | + |  | + |  |
| 🞏 | Wissen (Adel und Königshäuser)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Arkanes)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Baukunst)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Die Ebenen)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Geographie)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Geschichte)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Gewölbekunde)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Lokales)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Natur)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Wissen (Religion)\* | |  | = | **IN** |  | + |  | + |  |
| 🞏 | Zauberkunde\* | |  | = | **IN** |  | + |  | + |  |
| ⌧ | Klassenfertigkeiten | \* Nur geübt |  |  |  |  |  |  |  |  |

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| Fertigkeiten Situationsmodifikatoren |  | Sprachen |
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| Behalter (Rucksack/Beutel/Taschen) | | |
| Behälter | Volumen | Gewicht |
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| Traglast (in Pfund) | | | | | |
| Leichte Last |  | Über den Kopf stemmen | | |  |
| Mittlere Last |  | Vom Boden aufheben | | |  |
| Schwere Last |  | Schieben oder Ziehen | | |  |
| Vermogen | | | | | |
|  | Am Körper getragen | | Auf der Bank |
| Kupfermünzen |  | |  |
| Silbermünzen |  | |  |
| Goldmünzen |  | |  |
| Platinmünzen |  | |  |

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| Ausrustung (am Korper getragen) | | |
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| Ausrustung (Pferd/Satteltaschen) | | |
| Gegenstand | Buch/Seite | Gewicht |
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