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| **Kern- Zustandsmonitor** | | |  | |  | | | | |
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| Charaktere haben  8 + (Mächtigkeit / 2, aufgerundet) Kästchen auf dem körperlichen Zustandsmonitor; Überzählige Kästchen schwärzen | | |  | |  |  | |  | |

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| **Willenskraft** |  | | | | | | | |
| **Logik** |  | | | | | | | |
| **Intuition** |  | | | | | | | |
| **Charisma** |  | | | | | | | |
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| **Edge** |  | | | | | | | |
| **Edge-Punkte** |  |  |  |  |  |  |  |  |
| **Essenz** |  | | | | | | | |
| **Mächtigkeit** |  | | | | | | | |
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| **Initiative** |  | | | | | | | |
| **Matrix-Initiative** |  | | | | | | | |
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| **Selbstbeherrschung** |  | | | | | | | |
| **Menschenkenntnis** |  | | | | | | | |
| **Erinnerungsvermögen** |  | | | | | | | |
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| **Geistiges Limit** |  | | | | | | | |
| **Soziales Limit** |  | | | | | | | |
| **Astrales Limit** |  | | | | | | | |

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| **Hauptlebensstil** |  |
| **Nuyen** |  |
| **Gefälschte IDs/Weitere Lebensstile/Vermögen/Lizenzen** | |
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| **Name** |  | **Straßenname** |  |
| **Metatyp** |  | **Ethnie** |  |
| **Alter** |  | **Geschlecht** |  |
| **Größe** |  | **Gewicht** |  |
| **Straßenruf** |  | **Karma** |  |
| **Schlechter Ruf** |  | **Gesamtkarma** |  |
| **Prominenz** |  | **Sonstiges** |  |

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| **Charakter** |  |
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| **Connection** | **Loyalität** | **Einfluss** | **Gefallen** |
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| **Vor-/Nachteil** | **Anmerkungen** |
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| **Wissensfertigkeit** | **Art** | **Attribut** | **Stufe** | **Pool** |
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| **Aktionsfertigkeit** | **Attribut** | **Stufe** | **Pool** |
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| **Charakter** |  |
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| **Panzerung** | **Panzerungswert** | **Anmerkungen** | **Schadenswiderstand** |
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| **Nahkampfwaffe** | **Pool** | **Reichweite** | **Schaden** | **Präzision** | **DK** |
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| **Fernkampfwaffe** | **Pool** | **Schaden** | **Präzision** | **DK** | **Modus** | **RK** | **Schuss ohne Rückstoß** | **Munition** | **Munition verbraucht** |
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| **Bodytech** | **Anmerkungen** | **Stufe** | **Essenz** |
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| **Gegenstand** | **Stufe** | **Anzahl** |
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| **Charakter** |  |
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| **Fahrzeug** |  | **Handling** |  |
| **Beschleunigung** |  | **Geschwindigkeit** |  |
| **Pilot** |  | **Rumpf** |  |
| **Panzerung** |  | **Sensor** |  |
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| **Fahrzeug** |  | **Handling** |  |
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| **Fahrzeug** |  | **Handling** |  |
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| **Fahrzeug** |  | **Handling** |  |
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| **Charakter** |  |
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| **Programm** | **Art** | **Beschreibung** | **Geladen** |
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| **Heimatgerät** |  | **Gerätestufe** |  |
| **Datenverarbeitung** |  | **Firewall** |  |
| **Angriff** |  | **Schleicher** |  |
| **Gitter** |  | **Matrix-Initiative** |  |
| **Programme** |  | | |
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| **Charakter** |  |
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